

GAMES IN LANGUAGE TEACHING : A CRE - NOVATIVE TEACHING METHOD

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Abstract :

“The games in language teaching sound so odd but, yeah the game in language can be the base for the future, as we all know that teaching of language whether first, second/foreign language is a bit tedious. In India English is the second language or foreign language. As the job of language teacher is not only to teach but also to develop the skill of communication in the learners. This is what makes language teaching different from the teaching of other subject. Thus, language teaching has to be well organized and meticulously design so that the really serve the purpose of both teacher and the learner. In the present the teaching language become so somber and serious, that the soul of teaching language gets spoiled. It is because many language teachers create chaos and confusion. If teacher change his way of teaching and make it interesting through some language game it could produce some fruitful result. Therefore the attempt of this paper is that there are many such games that can be used and how it can be used by a teacher to make the surrounding of language class healthy and sound. However the learner may also acquire the essence of language and speak it effectively.”

Key Words : Horrid pain, modernization, interactive, repetition, hesitation, deviation

Introduction :

Education is a systematic process through which a child or an adult acquire knowledge, experience, skill and sound attitude. It makes an individual civilized, refined cultured and educated for a civilized and socialized society, Education is the only means. Its goal is to make an individual perfect. Every society gives importance to education because its panacea for all evils. In all over the world education has been considered as one of the important components of change, modernization and development in the society. So each one is trying to make the education effective by using

appropriate methods and techniques. The teaching is a part of education. Teaching is effective through the communication, and the language is an essential part of communication is better than the teaching will be best, so now the teaching is best then the education will be effective and fruitful.

In the present scenario the language class is becoming more theoretical and less applicable, as we can say the essence of teaching is not coming out as it's meant for. The language subject is kept in our curriculum to make learner to speak the language & have command over the language so that the learner can utilize that language to infer, to clear query, confusion, doubt and to enhance his knowledge, so one may be able to utilize the other sources of knowledge as second language book, internet and the self-human by communicating. But in the school the language is became as a subject and taught as a subject only, however it's effect is not seen in present but it occurs in future specially in higher study. It gives horrid pain when the source of knowledge material is very vast but it's not utilizable due to language barrier. In the present language class, as a lesson is completed the question & answers are been solved either by the teacher or given as a homework which is completed with the help of key/guide or with the help of parents, as in this method there is no up gradation or improvement or construction in the language skill and to assess one's improvement at the test or examination is taken in which question answer, fill in blank true false, essay is included, in which answers are crammed by the student and student vomit it in the exam and scores in the exam and a stamp is given pass or fail in the language subject, either even one is not knowing to communicated or to understand the language. As the language is skill not a subject. In this whole process of teaching and assessing language there is no improvement & construction in the skill of language, so a problem arises;

Wow to teach language?????.....

Thus there is a need to make a method through which language teaching can be effective and more fruitful. To make language teaching interesting and fruitful this paper states to improve the method of teaching by including some interesting game and actives.

Reason to inculcate games in language teaching :-

- (1) Games add interest to what students might not find very interesting. Sustaining interest can mean sustaining effort.
- (2) Games involve the shy students or a student's having fear in classroom during lectures.
- (3) During games maximum senses are used so the retaining is for long time.
- (4) The emotion aroused when plying games add variety to the dry and serious classroom instruction.

- (5) Games provide a context for meaningful communication as students seek to understand how to play the game and as they communicate about the game before, during and after the game.
- (6) Games develop a competitive among students.

Objectives :-

- (1) To develop the communication skill of the learner in language
- (2) To develop a competitive to learn language.
- (3) To enables the learner to express themselves creatively.
- (4) To make student to be self-confident.
- (5) To tap their familiarity with the language.

The Cre-Novative teaching Method :-

Learner happens and knowledge is generated in an environment where interaction between teachers, students and content takes place in interactive ways. Research around the world also suggest we remember 20% of what we hear,30% of what we see,50% of what we see and hear, 90% of what we see, hear & do. The method includes the use of Games to interact in practical ways and innovatively communicate with the student. As Games can be server as useful tool in the language classroom. So, soul of language also is preserved the help of this method.

What type of Games :-

- (i) **Word building-** Here teacher gives a word like “APPLE” and the student had to continue the next word starting with the last alphabet of the previous world
- (ii) **Bingo-** in these games each player writes numbers randomly in the number in the paper in five step line **B, I, N, G, O** the teacher calls out the number and player marks the number in the paper if they have them. The first player to get all the number or a row of number shouts “Bingo” and wing. It can be used to focus the pronunciation problem like between “13” & “30” “16” & “60” etc. Or we can use vocabulary; say the word and student have to cover the related word. It can be adapt to any language item and its great way to finish off a lesson especially with the children.
- (iii) **Dominoes-** It is a Game where students try to match the spot of domino put down by another student. It’s good for practicing phrasal, verb, prefix and suffixes. The piece is to be adapted so that they match up.
- (iv) **Hangman-** It is a word game in which we replace each letter with a blank line and students

has to guess the words one letter at a time. Each time they are wrong one part of stick figure drawing of someone being hung is drawn. The winner is one who completes the word before the man hangs. It can be used to teach chapter's tough word or to teach country name etc.

- (v) **Role playing-** Role playing takes place between two or more than two people, who act out roles to explore a particular scenario. It's most useful to help learner to prepare for unfamiliar or difficult situation. For interviews, gathering, in local situation and communication with elders, teachers, principal, family members, friends etc. By acting scenarios like these, learner can explore how other people are likely to work of what other people are likely to be thinking and feeling in the situation. By the help of role play learners buildup experience and self-confidence to handle the situation in real life.
- (vi) **JAM (Just a Minute) -** JAM session is assessed on the parameters of content, creativity, language, and body language. It can also be conducted using picture, props etc. In this learner has to speak for a minute without repetition, hesitation and deviation. There are certain rules in which some are 1> the speaker should be given one minute to talk on a topic chosen by the instructor. 2> other students identify have to identify errors and must give the correct answer: in grammar, pronunciation, wrong word, repeated word, junk words, hesitation etc. JAM session makes the learner concrete on minor details while speaking and become an effective speaker but it also involves the listener with utmost concentration and attentiveness.

Chapter completion :-

As everyone knows that the languages' body is the content matter it's having i.e. moral, scientific, social, emotional, environmental etc...then only a language book is formed. In this portion I want to say that so before the reading chapter teacher should take out some terms and put it in the front of student and ask about them to talk about it for example the chapter is "A holiday spend with grandmother" this chapter all its talks about the relationship with the grandmother and the emotional bonding with her, with this soul teacher should take, their side of view that what they experienced en all, so the connection will be higher and they will converse, not fluently but somehow and also their hesitation will remove. Now the teacher should start the reading and then the question answer should be solved in the class. The one more thing that teacher do is that they force towards cramming like what the answer has made written by the teacher in the class he like to have same answer in the exam due to his ease, while its drawback occurs the learners learning stops as only force is on rote memorization the teacher have to be liberal.

Comparison with traditional teaching:-

The use of games in the language may be the best method to develop the communication skill as compared to traditional teaching.

- Its gives opportunity to learners to remove the hesitation from thy self which is the big hindrance in language class,
- The interaction is very joyful,
- The learners' have the opportunity to react and response in the present teaching its lacks.
- It's a practical approach
- It's a student centered approach with control of teacher
- Maximum senses are used
- Maximum emphasis is given on language' all aspect reading, writing, recitation, comprehension, listening, speaking.

Application :-

The application part of this idea is not so difficult. Its method which is so interesting that it arouse interest in the teacher at own. The language will inherit in the learner in an interactive way. For this a teacher has to be more curious, creative and energetic. He has to work and thing in a creative way. Always he has to work for new thought for modifying games and finding new games.

Outcomes :-

- The learner will develop his communication skill.
- The learner will be able to use various source of knowledge in second language.
- The learner's competitive skill will be enhanced.
- The learner's confidence level will be enhanced.
- The learner will be enable to express him selves creatively.

Conclusion :-

In the paper we had seen it from various dimension as per my concern the games could be very effective in the language class. The whole idea talk about to inculcate the language in individual's spirit, through it works as a base for his future. As its approach through which one will be self-confident in any situation.

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